

## LBB 3583

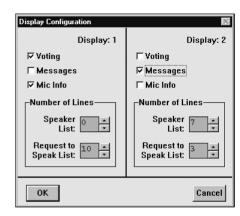
## **Text/Status Display**

- Supports numeric, alphanumeric and geographic displays
- Displays voting, message and microphone information
- Automatic priority system for displays
- · Accepts information from other DCN software modules
- On-screen help facility

The Text/Status Display module provides a means of displaying conference-related information on character displays located in the conference venue. Almost all the information displayed is generated by other DCN modules. The text that appears on screen to accompany voting results can be generated using Text/Status Display. It is also possible to specify the display length of the speakers list and the request-to-speak list.

## Text/Status Display accepts three different types of display information:

- Voting Results display. This information is generated using the Parliamentary Voting module (LBB 3575) and consists of a voting motion (number, description, time) and the results of the vote on that motion
- Messages display. This information is generated using the Message Distribution (LBB 3582) and consists of a conference-related text message
- Microphone Information display. This information is generated either using the Microphone Management module (LBB 3570) or the Synoptic Microphone Control module (LBB 3571). It consists of a list of delegates whose microphones are active and those waiting to speak



This software supports three different types of conference venue displays:
Numeric display. This is typically a dot matrix display of only a few characters per line, and allows only purely numerical information to be displayed
Alphanumeric display. Also typically a dot matrix display, but for up to 10 lines of 33

characters. Information can be displayed using both text and numbers
Geographic or status display. This kind of display gives information on the voting status of each conference participant (if the vote is non-secret). A representation of the seating plan and different coloured LEDs for vote status are used to achieve this.